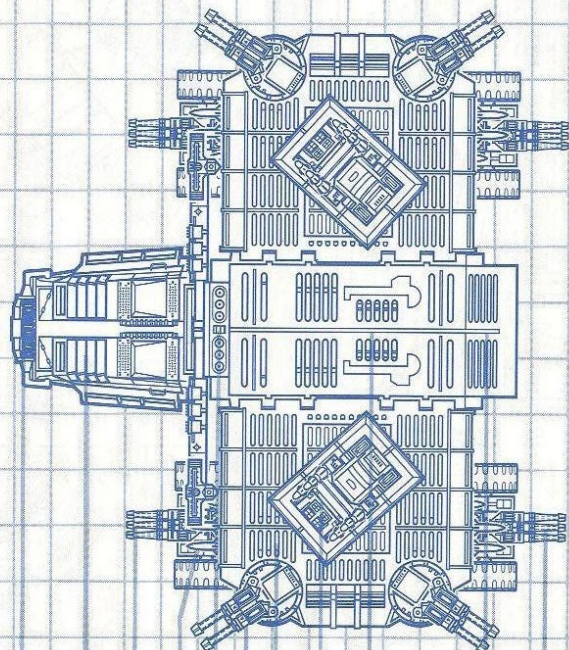
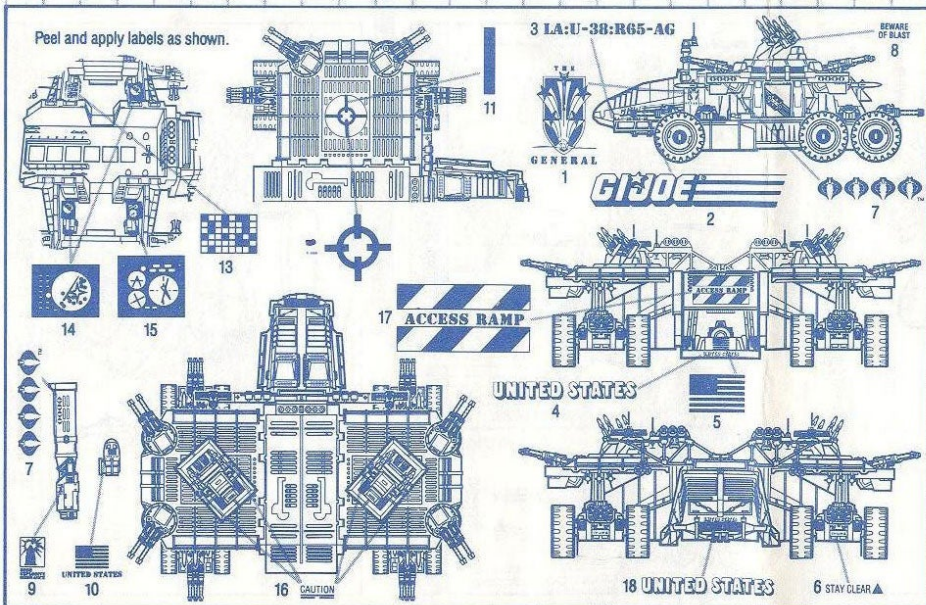


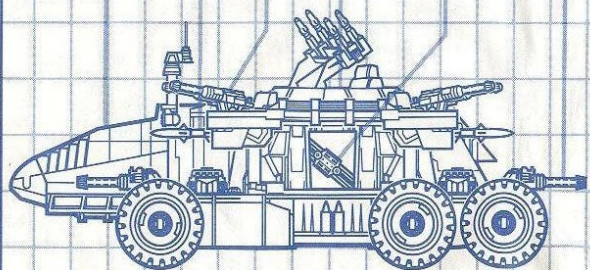
G.I. JOE® GENERAL™

- 1) RECOILING FRONT TOW HOOK WITH 50,000-POUND TEST CABLE
- 2) CRUSH-PROOF, TITANIUM PLATED PROTECTIVE COCKPIT SHIELDS
- 3) TRI-BARREL MACHINE GUN, DEFENSE ARMAMENTS STATION
- 4) GROUND HUGGING, HEAT SENSITIVE, SURFACE-TO-SURFACE MISSILE
- 5) HEADLIGHT LUMINATION SYSTEM WITH AUDIO ALERT CAPABILITY
- 6) DUAL-BARREL CORNER CANNONS FOR FLANK DEFENSE
- 7) SLIDE-OUT LANDING PLATFORM/GRID WITH AIR VENT PERFORATION
- 8) PLATFORM AIR DEFENSE, MISSILE STATION
- 9) MORTAR CANNON BOMBARDMENT SHIELD/LOCUST™ COPTER LANDING DECK
- 10) LONG RANGE, POSITIONABLE MORTAR CANNON ENCLOSURE WITH MUNITIONS STOCKPILE
- 11) PULL-OUT, REAR LOADING RAMP AND MORTAR CANNON STABILIZER PANEL
- 12) REAR, MULTI-CANNON, ANTI-ATTACK GUNNERY STATIONS

Peel and apply labels as shown.

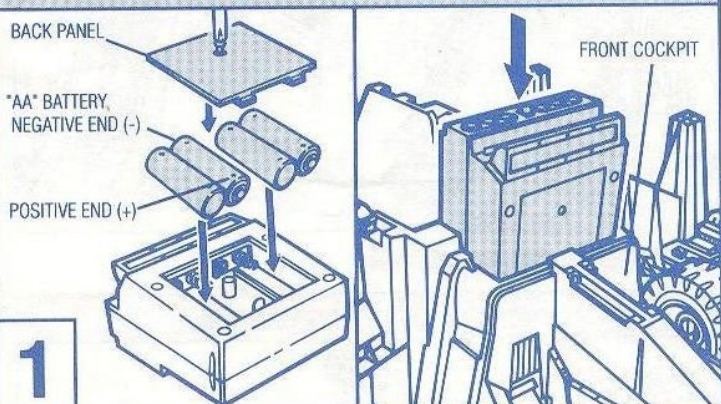


(1) (2) (3) (4) (5) (6) (7) (8) (9) (10) (11) (12)



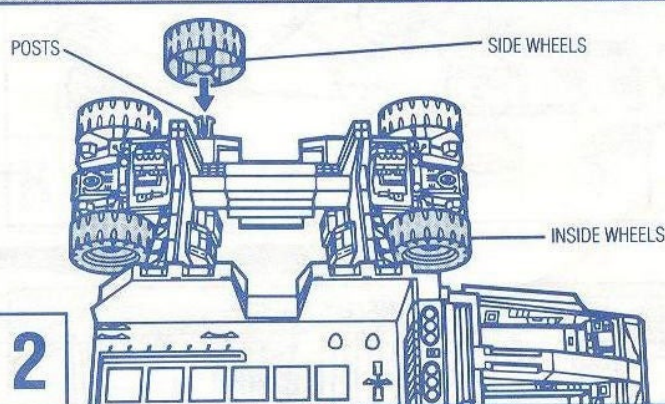
Contains: Body, 10 wheels, Locust™ helicopter, electronic light & sounds module, bumper, canopy left & right, 2 side platforms, center platform, 4 center platform struts, mortar cannon, 8 mortar shell halves, 4 double barreled machine guns, 4 tri-barreled guns, 4 tri-barreled gun mounts, 2 cockpit seats, 8 small F.F.T. missiles, 12 large missiles, 2 missile launch seats, 2 missile launch racks, 2 radar rack halves, 2 radar bars, 2 antennae, "MAJOR STORM"™ figure, G.I. Joe folder, label sheet, instructions and blueprints.

LIGHT & SOUNDS BATTERY INSTALLATION



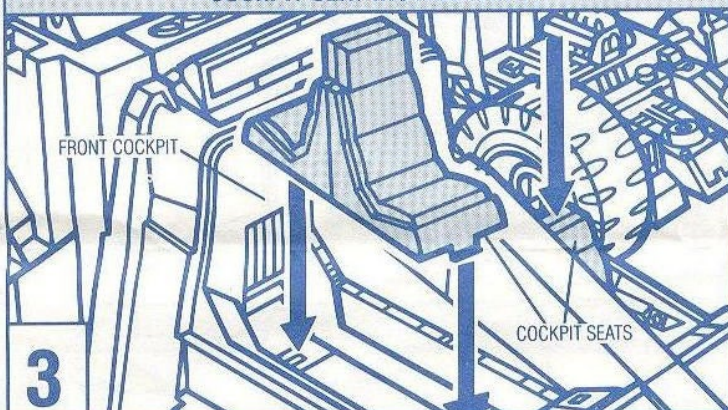
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WHEEL INSTALLATION



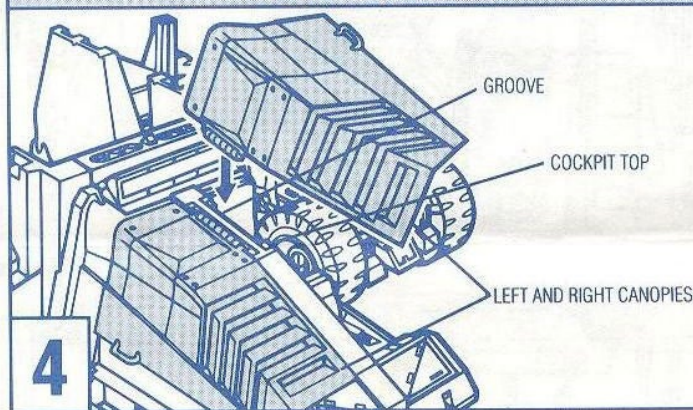
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COCKPIT SEAT INSTALLATION



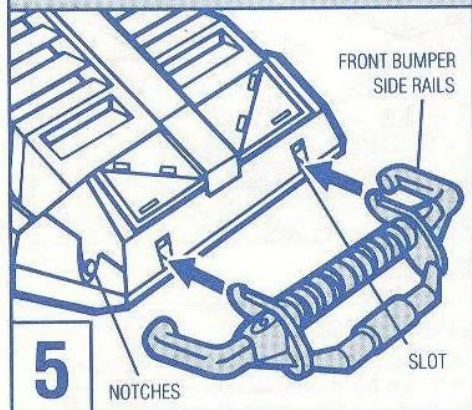
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CANOPY INSTALLATION



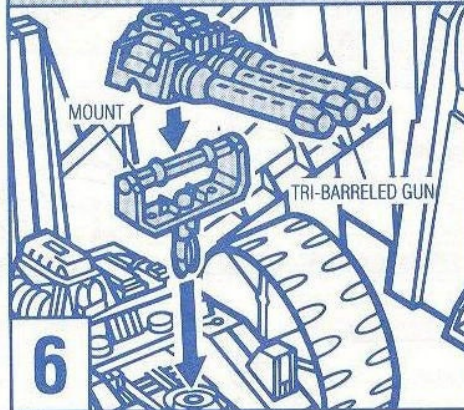
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FRONT BUMPER INSTALLATION



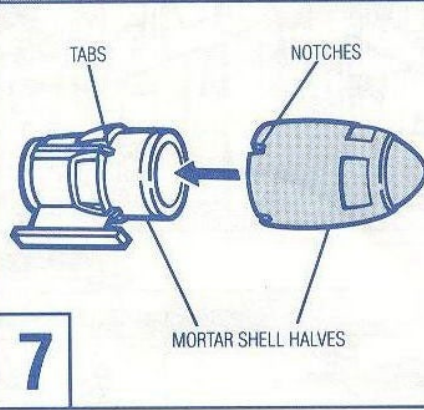
5

TRI-BARRELED GUN ASSEMBLY



6

MORTAR SHELL ASSEMBLY



7

- Using a Phillips® head screwdriver (not included), unscrew back panel of light & sounds battery module. Insert 4 "AA" size batteries (not included) into battery compartment. Make sure positive ends (+) and negative ends (-) on batteries are facing in the correct direction. Two batteries placed on right side of compartment activate lights. Other two batteries placed on left side of compartment activate sounds. Place module back panel onto module and screw into place. With lights facing forward, place light & sounds module into opening behind front cockpit. (ILL. 1)
- Snap 4 inside wheels over posts on 4 inside corners of body. Snap 2 side wheels over posts on body sides. (ILL. 2)
- Snap 2 cockpit seats into front cockpit areas. (ILL. 3)
- Snap left and right canopies into grooves in cockpit top as shown. (ILL. 4)
- Hook bumper tabs into slots in front end and rotate down to fit front bumper side rails into notches in front end sides. (ILL. 5)
- Snap tri-barreled gun mount into hole in right front end wheel section. Snap tri-barreled gun onto mount as shown. Repeat for 3 other tri-barreled guns and mounts. (ILL. 6)
- While aligning tabs on bottom shell half with notches on top shell half, snap mortar shell halves together. Repeat for 3 other shells. (ILL. 7)

MORTAR CANNON STRUT ASSEMBLY

CANNON STRUT

CANNON SIDES

POSTS

8

MORTAR CANNON INSTALLATION

NOTCHES

STRUT

CANNON
BOTTOM

RAIL SLOT

9

MORTAR SHELL STORAGE

MORTAR SHELL

LARGE POST

10

PLATFORM STRUT INSTALLATION

SMALL ENDS PLATFORM STRUTS

PLATFORM

11

CENTER PLATFORM INSTALLATION

LARGE ENDS OF STRUTS

BACK

12

MISSILE LAUNCH SEAT/SIDE PLATFORM ASSEMBLY

RETAINING RING

MISSILE LAUNCH SEAT

TAB

RIBS

BOTTOM

SIDE PLATFORM

13

MISSILE LAUNCH ASSEMBLY

MISSILES

MISSILE LAUNCH RACK

14

8 Fit posts on cannon strut into holes in cannon sides. (ILL. 8)

9 Fit posts on cannon bottom into groove, then slide cannon through rail slot as shown. Snap cannon strut into notches in front end of mortar cannon area. Mortar cannon can be elevated to 2 different heights by sliding it along the rail slot and into the 2 sets of grooves. (ILL. 9)

10 Place mortar shells over large posts in mortar cannon area. (ILL. 10)

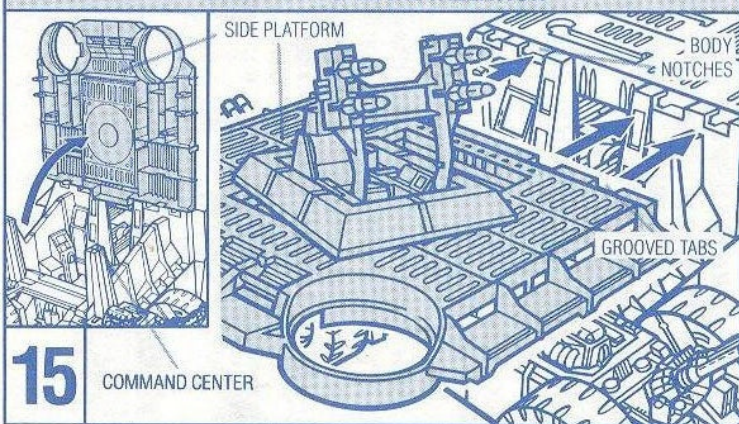
11 Turn platform upside down. Snap small ends of 4 platform struts between notches in platform. (ILL. 11)

12 Turn platform right side up. Snap large ends of struts between notches in mortar cannon area. Swing down platform and snap into place. (NOTE: Platform must be moved backward in order for mortar cannon to fire.) (ILL. 12)

13 Turn missile launch seat bottom upside down. Snap retaining ring through hole in missile launch seat bottom (INSET). Fit missile launch seat bottom up through opening in side platform and snap into place as shown. (Be sure tab on seat bottom lines up with ribs on platform.) Snap upper missile launch seat onto retaining ring. (Missile launch seat can be flipped around to form a helicopter landing pad.) Repeat process for other missile launch seat and platform. (ILL. 13)

14 Snap missile launch rack into missile launch seat, then fit F.F.T. missiles into rack. To fire, flip up rack and place finger behind missile and flick. Repeat for other missile launcher. (ILL. 14)

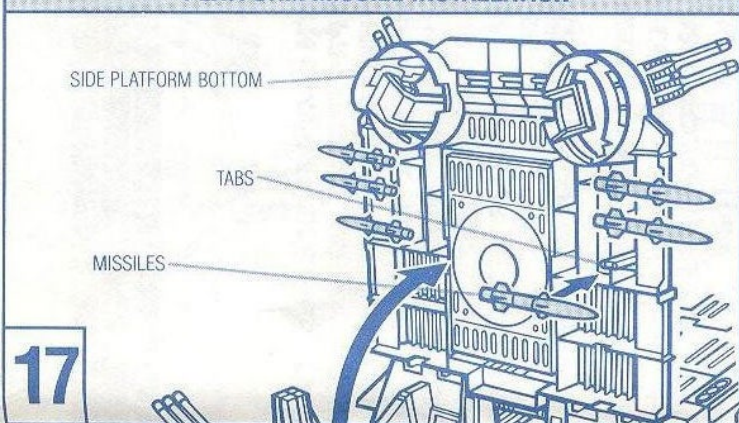
SIDE PLATFORM INSTALLATION



PLATFORM GUNNER'S SEAT INSTALLATION



PLATFORM MISSILE INSTALLATION



RADAR RACK ASSEMBLY & INSTALLATION

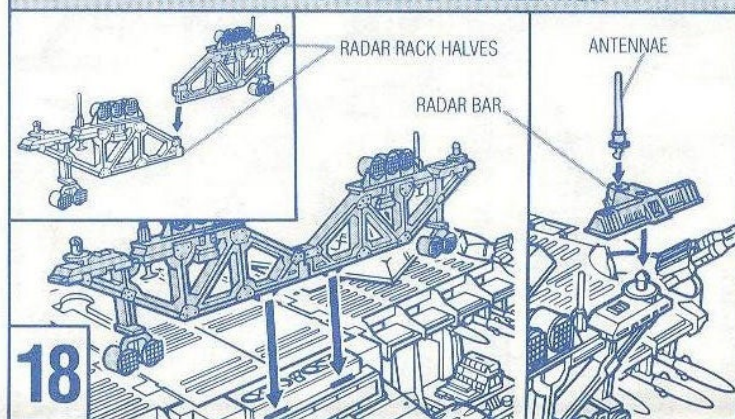
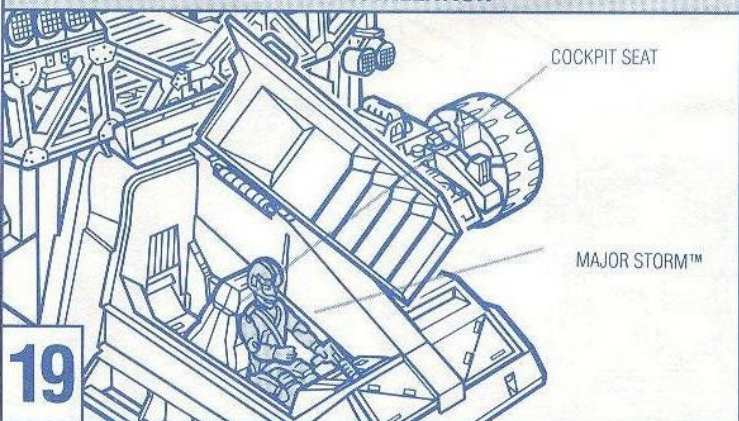
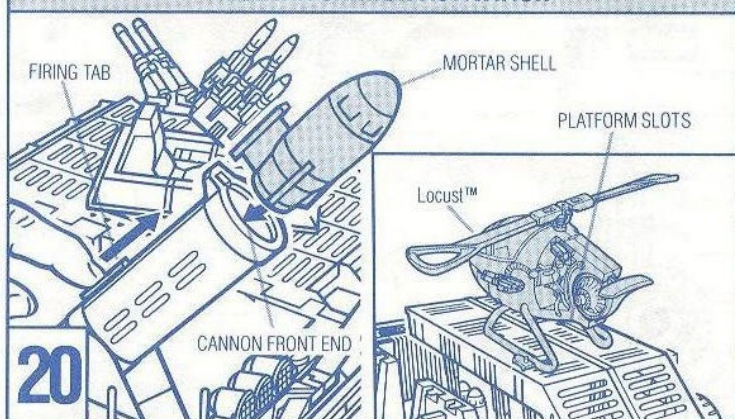


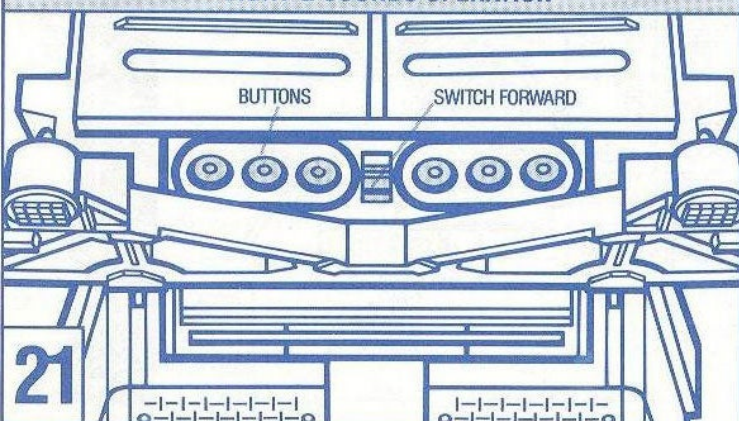
FIGURE INSTALLATION



MORTAR CANNON ACTIVATION



LIGHT & SOUNDS OPERATION



- 15 Snap side platform grooved tabs into notches on body side as shown. Repeat for other platform. Side platforms can be flipped upward to reveal side command centers below. (ILL. 15)
- 16 Snap side lip on corner platform gunner's seat into hole in one side of platform as shown, then swing down other lip and fit into place. Snap double barreled gun onto bar on gunner's seat. Repeat process for 3 other corner gunner's seats. (ILL. 15)
- 17 Lift up side platform and fit 6 missiles onto tabs as shown. Repeat for other side platform. (ILL. 17)
- 18 Fit radar rack halves together. Snap radar rack into hole in light & sounds module. Snap 2 radar bars over posts at ends of radar rack. Fit 2 antennae into holes in radar bars. (ILL. 18)
- 19 Place MAJOR STORM™ into cockpit seat and close canopy. (ILL. 19)
- 20 Load mortar shell into cannon front end and lock into firing position. To fire, press on firing tab toward slot. Platform slots also act as landing pad for Locust™ helicopter. (INSET) (ILL. 20)
- 21 To turn on lights, move switch forward. To turn lights off, move switch to the rear. To produce battle sounds, press one of 6 buttons. With the lights facing you, and proceeding from left to right, these buttons produce the following sounds: 1) Klaxon Horn 2) Engine 3) Pom Pom Gun 4) Machine Gun 5) Missile lock and fire 6) Explosion (ILL. 21)